

# WordSpiel® Educational Product Description

WordSpiel is a game primarily played for fun and entertainment. The fact that it teaches, strengthens, and exercises an abundance of skills makes it one of the best possible tools for your classroom. Because it is fundamentally a game people enjoy, WordSpiel inspires an intrinsic motivation and desire to “play.” The repetition of playing again and again reinforces the skills that lead to success.

## WordSpiel Strengthens

- **Cognitive Skills:** Analytical Skills, Cognitive Flexibility, Cognitive Processing Speed, Critical Thinking, Left Brain – Right Brain Connectivity, Logic & Reasoning, Reading Process, Visual Processing and more.
- **Interpersonal Skills:** Peer Assessment, Social Skills, Collaborative Learning, and more.
- **Intrapersonal Skills:** Emotional Skills, Executive Functioning Skills, Self-Assessment and more.
- **Academic Connections:** Creative Writing, Cross-Curricular Approach, Decoding Skills, Differentiated Instruction, Reading Literacy, Remedial Activities and more.

## It's the game – Where the END...is just the BEGINNING!®

It's a simple yet dynamic card game that everyone enjoys! The goal is to get rid of all ten of your cards by making words. Each turn, simply start your word with the last card(s) played. Just like the name, *WordSpiel*, *Spiel* uses the **S** from *Words*. Use the timer or take your time, just be sure to put your best word forward. Word size doesn't matter, but ending with a tricky letter can really challenge your opponents. Each word spins off the last so the game will never be the same twice. The first player to use all his/her cards ends the round. All other players count any remaining cards — each card counts as one point. At the end of five rounds, the student with the lowest score wins!

## Game Facts:

- Age: 8 to adult
- Players: 2-6
- Time: 45 minutes
- Includes: 110 cards, digital timer and instructions