

WordSpiel® Occupational Therapy Game Description

WordSpiel is a game primarily played for fun and entertainment. The fact that it teaches, strengthens, and exercises an abundance of skills makes it one of the best possible tools for your classroom. Because it is fundamentally a game people enjoy, WordSpiel inspires an intrinsic motivation and desire to “play.” The repetition of playing again and again reinforces the skills that lead to success.

WordSpiel Strengthens:

- **Cognitive Development:** Analytical Skills, Critical Thinking, Attention, Cognitive Flexibility, Organization, Planning, Strategy, Time Management, Working Memory, Problem Solving, Vocabulary Development, Decoding Skills
- **Visual Perception:** Visual Memory, Visual Sequential Memory
- **Physical Development:** Fine Motor Skills, Sensory Processing Skills, Bilateral Coordination — Symmetrical Integration, Asymmetrical Integration, Crossing the Midline
- **Social Development:** Verbal Communication, Non-verbal Communication, Taking Turns, Following Rules, Sharing, Listening, Using Appropriate Words, Coping with Losing and Proper Winning Behavior
- **Emotional Development:** Confidence, Intrinsic Motivation, Mood Enhancement, Self-Esteem

It’s the game – Where the END...is just the BEGINNING!®

WordSpiel is a simple yet dynamic card game that everyone enjoys! The goal is to get rid of all ten of your cards by making words. Each turn, simply start your word with the last card(s) played. Just like the name, *WordSpiel*, *Spiel* uses the **S** from *Word**S***. Use the timer or take your time, just be sure to put your best word forward. Word size doesn’t matter, but ending with a tricky letter can really challenge your opponents. Each word spins off the last so the game will never be the same twice. The first player to use all of his or her cards ends the round. All other players count their remaining cards. Each card counts as one point. At the end of five rounds, the person with the lowest score wins!

Game Facts:

- Age: 8 to adult
- Players: 2-6
- Time: 45 minutes
- Includes: 110 cards, digital timer and instructions