

Quiddler® Educational Game Description

Quiddler is a game primarily played for fun and entertainment. The fact that it teaches, strengthens and exercises an abundance of skills makes it one of the best possible tools for your classroom. Because it is fundamentally a game people enjoy, Quiddler inspires an intrinsic motivation and desire to “play.” The repetition of playing again and again reinforces the skills that lead to success.

Quiddler Strengthens

- **Cognitive Skills:** Analytical Skills, Cognitive Flexibility, Cognitive Processing Speed, Critical Thinking, Left Brain – Right Brain Connectivity, Problem Solving, Visual Processing and more.
- **Interpersonal Skills:** Collaborative Learning, Peer Assessment, Social Skills and more.
- **Intrapersonal Skills:** Emotional Skills, Executive Functioning Skills, Self-Assessment and more.
- **Academic Connections:** Collaborative Learning, Creative Writing, Cross-Curricular Approach, Differentiated Instruction, Reading Literacy, Referencing Skills and more.

For the FUN of words!®

Quiddler, The SHORT Word Game®, is easy to learn and loads of fun! The game has 118 cards; each card contains a letter or double letter and a point value. The goal is to arrange all your cards into one or more words and go out. Then all other players get one more turn to play their best words. The number of cards dealt each round increases, upping the challenge. You can use a dictionary when it is not your turn, which encourages players to use their harder to play but higher point letters. Each round there are two bonuses — one for the most words and one for the longest word. These bonuses allow for early readers and wordsmiths alike to win!

Game Facts:

- Age: 8 to adult
- Players: 1-8
- Time: 35 minutes
- Contents: 118 cards and instructions for solitaire and group play