



HOW TO PLAY

Object: To get rid of all your cards before your opponent(s). Last player with cards loses. All other players win!

Deck: The game has cards numbered 1-16 and 4 different KARMA CARDS. There are 2 of each card.

Deal: Deal 3 face-down Table Cards to each player. **The face-down Table Cards cannot be looked at prior to being played.**

Deal 6 cards to each player.

Choose 3 cards from the 6 to become your face-up Table Cards & place them on top of each face-down Table Card. The remaining 3 cards become your Hand Cards.

Tip: Select easier to play cards like your highest numbered cards or KARMA CARDS to be your face-up Table Cards.

Each Player Has



Play: The player to the dealer's left goes first by laying down a card(s) from his/her hand to start the discard pile. The player then draws a card(s) to replace the played card(s). In turn each player

must play a card(s) of equal or higher number than the previously played card. At the end of each turn the player must draw a card(s) to keep his/her Hand Cards at a minimum of 3 cards until the draw pile is gone. If a player is unable or unwilling to match or beat the previously played card, he/she must pick up the entire discard pile and his or her turn is over. The next player starts a new discard pile.

Note: If a player has 3 or more cards in his or her hand after discarding, he or she does not need to draw anymore cards.

KARMA CARDS

Like wild cards, they can be played on any card.



Give The Pile To A Friend

When played, give the entire discard pile to another player and remove the "GIVE THE PILE TO A FRIEND" KARMA CARD from the game. When this card is played, the pile can be given to any player, even a player who has previously 'gone out', thus bringing them back into the game. This is the ONLY KARMA CARD that is removed from the game when played.



Play A Table Card

This card allows you to play a Table Card(s) early. Table Cards still need to be played in order, meaning that all the face-up Table

Cards must be played before the face-down Table Cards. If you have no Table Cards left, you can play any card(s) from your Hand Cards. If you have two identical cards in your face-up Table Cards (or your Hand Cards if you are out of Table Cards) you can play them at the same time. The card you play on top of your "PLAY A TABLE CARD" does not have to be equal to or higher than the previously played card.



Bottoms Up

When this card is played, take the card at the bottom of the discard pile and place it on top of the "BOTTOMS UP" card. The next player must play on this new top card. If the bottom of the discard pile is another "BOTTOMS UP" or a "PLAY A TABLE CARD" its value is zero and the next player can play any card they choose.



Five or Below

When this card is played the next player must play a number card that is 5 or below or a KARMA CARD.

Playing Doubles: You can play two identical cards at the same time from the same location. When two identical cards are played (whether played by one player simultaneously or by multiple players in turn) the player who plays the second card clears the entire discard pile out of the game

and plays again. A player is NEVER allowed to play identical cards from different locations.

Table Cards: Table Cards can only be played after all Hand Cards are played unless using a “PLAY A TABLE CARD” KARMA CARD. Play all face-up Table Cards before playing any face-down Table Cards. If you are forced to pick up the discard pile, those cards become your new Hand Cards and must be played before playing any more Table Cards. Play face-down Table Cards without looking. The card is a surprise when it is flipped onto the discard pile. If it does not match or beat the previous card then you must pick up the entire discard pile.

Clarifications:

- When you use a “GIVE THE PILE TO A FRIEND” KARMA CARD, the play continues with the person to your left even if they just received the discard pile.
- If you forget to draw you will play out your next turn then draw to bring your hand back to 3 cards.